

DNS Message Format

Header	Information about the message
Question	Question for the name server
Answer	Answer(s) to the question
Authority	Pointers to other name servers
Additional	Additional information

Header Format

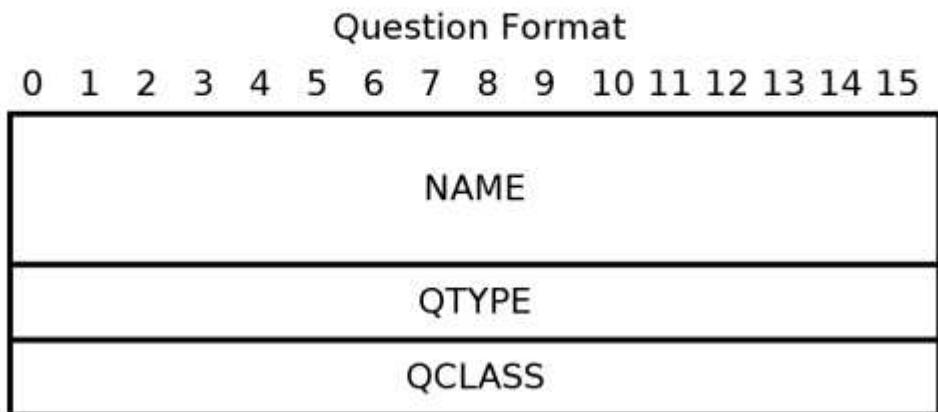
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

ID																							
QR	Opcode	AA	TC	RD	RA	Z	RCODE																
QDCOUNT																							
ANCOUNT																							
NSCOUNT																							
ARCOUNT																							

0xAB, 0xCD, /* ID */

0x01, 0x00, /* Set recursion */

The DNS **Question Format** consists of a name followed by two 16-bit values—`QTYPE` and `QCLASS`. This **Question Format** is illustrated as follows:



Name Example

Here's the complete query message with the domain name cs.lasierra.edu to send to the DNS server. The query length is 33.

```
char query[1024] = {
    0xAB, 0xCD, /* ID */
    0x01, 0x00, /* Set recursion */
    0x00, 0x01, /* QDCOUNT */
    0x00, 0x00, /* ANCOUNT */
    0x00, 0x00, /* NSCOUNT */
    0x00, 0x00, /* ARCOUNT */
    0x02, 'c', 's',
    0x08, 'l', 'a', 's', 'i', 'e', 'r', 'r', 'a',
    0x03, 'e', 'd', 'u',
    0x00,
    0x00, 0x01, /* QTYPE A (IPv4)=0x01; AAAA (IPv6)=0x1C; all=0xff*/
    0x00, 0x01 /* QCLASS */
};
int query_size = 33;
```

Code template steps:

```
getaddrinfo() // configure remote address DNS server 8.8.8.8:53
socket()      // create socket
sendto()      // send query message to DNS server
recvfrom()    // get response message
print out IP address from the response message
```

```

#define BYTE_TO_BINARY(byte) \
    ((byte) & 0x80 ? '1' : '0'), \
    ((byte) & 0x40 ? '1' : '0'), \
    ((byte) & 0x20 ? '1' : '0'), \
    ((byte) & 0x10 ? '1' : '0'), \
    ((byte) & 0x08 ? '1' : '0'), \
    ((byte) & 0x04 ? '1' : '0'), \
    ((byte) & 0x02 ? '1' : '0'), \
    ((byte) & 0x01 ? '1' : '0')

void print_raw_message(const char *message, int msg_length) {
    int i;
    for (int i=0; i< msg_length; i+=2) {
        unsigned char r = message[i];
        unsigned char r2 = message[i+1];
        printf("%02d: %02X %02X %c%c%c%c%c%c%c%c\n",
%c%c%c%c%c%c%c\n", i, r, r2, BYTE_TO_BINARY(r), BYTE_TO_BINARY(r2));
    }
}

const unsigned char *print_name(const unsigned char *msg,
                               const unsigned char *p, const unsigned char *end) {

    if (p + 2 > end) {
        fprintf(stderr, "End of message.\n"); exit(1);}

    if ((*p & 0xC0) == 0xC0) {
        const int k = ((*p & 0x3F) << 8) + p[1];
        p += 2;
        printf(" (pointer %d) ", k);
        print_name(msg, msg+k, end);
        return p;
    } else {
        const int len = *p++;
        if (p + len + 1 > end) {
            fprintf(stderr, "End of message.\n"); exit(1);}

        printf("%.s", len, p);
        p += len;
        if (*p) {
            printf(".");
            return print_name(msg, p, end);
        } else {
            return p+1;
        }
    }
}

void print_dns_message(const char *message, int msg_length) {

```

```

if (msg_length < 12) {
    fprintf(stderr, "Message is too short to be valid.\n");
    exit(1);
}

const unsigned char *msg = (const unsigned char *)message;

printf("ID = %0X %0X\n", msg[0], msg[1]);

const int qr = (msg[2] & 0x80) >> 7;
printf("QR = %d %s\n", qr, qr ? "response" : "query");

const int opcode = (msg[2] & 0x78) >> 3;
printf("OPCODE = %d ", opcode);
switch(opcode) {
    case 0: printf("standard\n"); break;
    case 1: printf("reverse\n"); break;
    case 2: printf("status\n"); break;
    default: printf("?%\n"); break;
}

const int aa = (msg[2] & 0x04) >> 2;
printf("AA = %d %s\n", aa, aa ? "authoritative" : "");

const int tc = (msg[2] & 0x02) >> 1;
printf("TC = %d %s\n", tc, tc ? "message truncated" : "");

const int rd = (msg[2] & 0x01);
printf("RD = %d %s\n", rd, rd ? "recursion desired" : "");

if (qr) {
    const int rcode = msg[3] & 0x0F;
    printf("RCODE = %d ", rcode);
    switch(rcode) {
        case 0: printf("success\n"); break;
        case 1: printf("format error\n"); break;
        case 2: printf("server failure\n"); break;
        case 3: printf("name error\n"); break;
        case 4: printf("not implemented\n"); break;
        case 5: printf("refused\n"); break;
        default: printf("?%\n"); break;
    }
    if (rcode != 0) return;
}

const int qdcount = (msg[4] << 8) + msg[5];
const int ancount = (msg[6] << 8) + msg[7];
const int nscount = (msg[8] << 8) + msg[9];
const int arcount = (msg[10] << 8) + msg[11];

printf("QDCOUNT = %d\n", qdcount);

```

```

printf("ANCOUNT = %d\n", ancount);
printf("NSCOUNT = %d\n", nscount);
printf("ARCOUNT = %d\n", arcount);

const unsigned char *p = msg + 12;
const unsigned char *end = msg + msg_length;

if (qdcount) {
    int i;
    for (i = 0; i < qdcount; ++i) {
        if (p >= end) {
            fprintf(stderr, "End of message.\n"); exit(1);

        printf("Query %2d\n", i + 1);
        printf(" name: ");

        p = print_name(msg, p, end); printf("\n");

        if (p + 4 > end) {
            fprintf(stderr, "End of message.\n"); exit(1);

        const int type = (p[0] << 8) + p[1];
        printf(" type: %d\n", type);
        p += 2;

        const int qclass = (p[0] << 8) + p[1];
        printf(" class: %d\n", qclass);
        p += 2;
    }
}

if (ancount || nscount || arcount) {
    int i;
    for (i = 0; i < ancount + nscount + arcount; ++i) {
        if (p >= end) {
            fprintf(stderr, "End of message.\n"); exit(1);

        printf("Answer %2d\n", i + 1);
        printf(" name: ");

        p = print_name(msg, p, end); printf("\n");

        if (p + 10 > end) {
            fprintf(stderr, "End of message.\n"); exit(1);

        const int type = (p[0] << 8) + p[1];
        printf(" type: %d\n", type);
        p += 2;

        const int qclass = (p[0] << 8) + p[1];
}
}
}

```

```

printf(" class: %d\n", qclass);
p += 2;

const unsigned int ttl = (p[0] << 24) + (p[1] << 16) +
    (p[2] << 8) + p[3];
printf("    ttl: %u\n", ttl);
p += 4;

const int rdlen = (p[0] << 8) + p[1];
printf("    rdlen: %d\n", rdlen);
p += 2;

if (p + rdlen > end) {
    fprintf(stderr, "End of message.\n"); exit(1);

if (rdlen == 4 && type == 1) {
    /* A Record */
    printf("Address ");
    printf("%d.%d.%d.%d\n", p[0], p[1], p[2], p[3]);

} else if (rdlen == 16 && type == 28) {
    /* AAAA Record */
    printf("Address ");
    int j;
    for (j = 0; j < rdlen; j+=2) {
        printf("%02x%02x", p[j], p[j+1]);
        if (j + 2 < rdlen) printf(":");
    }
    printf("\n");

} else if (type == 15 && rdlen > 3) {
    /* MX Record */
    const int preference = (p[0] << 8) + p[1];
    printf("    pref: %d\n", preference);
    printf("MX: ");
    print_name(msg, p+2, end); printf("\n");

} else if (type == 16) {
    /* TXT Record */
    printf("TXT: '%.*s'\n", rdlen-1, p+1);

} else if (type == 5) {
    /* CNAME Record */
    printf("CNAME: ");
    print_name(msg, p, end); printf("\n");
}

p += rdlen;
}
}

```

```
if (p != end) {  
    printf("There is some unread data left over.\n");  
}  
  
printf("\n");  
}
```